



Player Name: Dam le Malemouleux

List Name: Promenons-nous dans les bois.

Allegiance: Cities of Sigmar

- City: Living City
- Grand Strategy: Prized Sorcery
- Triumphs: Inspired

LEADERS

Nomad Prince (110)*

- General
- Command Trait: Skilled Leader

Battlemage (115)*

- Artefact: Wardroth Horn
- Mortal Realm: Ghur
- Lore of Leaves: Lifesurge

Sorceress (95)**

- Artefact: Arcane Tome
- City Role: General's Adjutant
- Lore of Leaves: Ironoak Skin

Alarielle the Everqueen (740)*

- Lore of Leaves: Cage of Thorns

UNITS

10 x Dreadspears (90)***

- City Role: Honoured Retinue (Must be 5-20 models)

10 x Sisters of the Watch (180)*

20 x Sisters of the Watch (360)***

10 x Tree-Revenants (160)***

3 x Aetherwings (65)**

ENDLESS SPELLS & INVOCATIONS

Soulscream Bridge (70)

CORE BATTALIONS

***Warlord**

****Vanguard**

*****Hunters of the Heartlands**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 1985/2000 WOUNDS: 87

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 2/4



Player Name: Sarhantai

List Name: CoS ;)

Allegiance: Cities of Sigmar

- City: *Living City*
- Mortal Realm: *Ghur*
- Grand Strategy: *Dominating Presence*
- Triumphs: *Inspired*

LEADERS

Gotrek Gurnisson (435)*

- *Allies*

Knight-Vexillor (120)*

- *Pennant of the Stormbringer*

Runelord (100)*

- *General*
- *Command Trait: High Priest*
- *Universal Prayer Scripture: Curse*

Battlemage (115)*

- *Artefact: Arcane Tome*
- *City Role: General's Adjutant*
- *Mortal Realm: Ghur*
- *Lore of Leaves: Lifesurge*

UNITS

4 x Dracothian Guard Fulminators (460)*

20 x Irondrakes (320)*

10 x Irondrakes (160)*

20 x Longbeards (210)*

- *Great Axes*
- *City Role: Honoured Retinue (Must be 5-20 models)*

ENDLESS SPELLS & INVOCATIONS

Soulscream Bridge (70)

CORE BATTALIONS

***Battle Regiment**

TOTAL: 1990/2000 WOUNDS: 98

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 0/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 435/400

REINFORCED UNITS: 3/4

Les deux Ironwarden sont équipés d'un Grudgehammer torpédo.



Player Name: TableRase

List Name: Living Hell

Allegiance: Cities of Sigmar

- *City: Living City*
- *Grand Strategy: Dominating Presence*
- *Triumphs: Inspired*

LEADERS

Gotrek Gurnisson (435)*

- *Allies*

Knight-Vexillor (120)*

- *Pennant of the Stormbringer*

Battlemage (115)*

- *Artefact: Arcane Tome*
- *City Role: General's Adjutant*
- *Mortal Realm: Ghur*
- *Lore of Leaves: Cage of Thorns*

Runelord (100)*

- *General*
- *Universal Prayer Scripture: Curse*

UNITS

4 x Dracothian Guard Fulminators (460)*

30 x Irondrakes (480)*

10 x Longbeards (105)*

- *Ancestral Weapons & Shields*
- *City Role: Honoured Retinue (Must be 5-20 models)*

10 x Freeguild Guard (85)*

- *Swords and Shields*

ENDLESS SPELLS & INVOCATIONS

Soulscream Bridge (70)

CORE BATTALIONS

***Battle Regiment**

TOTAL: 1970/2000 WOUNDS: 98

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 0/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 435/400

REINFORCED UNITS: 3/4



Player Name: Gaheriet

Allegiance: Daughters of Khaine

- *Temple: Khelt Nar*
- *Mortal Realm: Ghur*
- *Grand Strategy: Hold the Line*
- *Triumphs: Indomitable*

LEADERS

	M	S	W	B
Bloodwrack Medusa (120)* - <i>General</i> - <i>Command Trait: The Circling Flock</i> - <i>Artefact: Gaisa's Falx</i> - <i>Lore of Shadows: Mirror Dance</i>	8"	5+	6	8
Morathi-Khaine (330)* - <i>Lore of Shadows: Mindrazor</i>	6"	4+	6	8
The Shadow Queen (330)*	14"	4+	12	10
Gotrek Gurnisson (435) - <i>Allies</i>	4"	4+	8	10

UNITS

	M	S	W	B
15 x Blood Stalkers (510)*	8"	5+	2	8
10 x Sisters of Slaughter (135)* - <i>Barbed Whips and Sacrificial Knives</i>	6"	6+	1	7
10 x Witch Aelves (120)* - <i>Pairs of Sacrificial Knives</i>	6"	6+	1	7

CORE BATTALIONS

***Battle Regiment**

* See Warscroll

TOTAL: 1980/2000 WOUNDS: 82

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 435/400

REINFORCED UNITS: 2/4



Player Name: Kailtas

List Name: L'ost de la déesse

Allegiance: Daughters of Khaine

- *Temple: Khelt Nar*
- *Mortal Realm: Ghur*
- *Grand Strategy: Hold the Line*
- *Triumphs: Indomitable*

LEADERS

Bloodwrack Medusa (120)*

- *General*
- *Command Trait: The Circling Flock*
- *Artefact: Gaisa's Falx*
- *Lore of Shadows: Mirror Dance*

The Shadow Queen (330)*

Morathi-Khaine (330)*

- *Lore of Shadows: Mindrazor*

UNITS

15 x Blood Stalkers (510)*

10 x Blood Stalkers (340)*

10 x Witch Aelves (120)*

- *Sacrificial Knives and Blade Bucklers*

9 x Khainite Shadowstalkers (120)*

9 x Khainite Shadowstalkers (120)*

CORE BATTALIONS

***Battle Regiment**

TOTAL: 1990/2000 WOUNDS: 102

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 3/4



Player Name: Shaahnyx

List Name: FSC Sud Est

Allegiance: Daughters of Khaine

- *Temple: Khailebron*
- *Mortal Realm: Ghur*
- *Grand Strategy: Hold the Line*
- *Triumphs: Inspired*

LEADERS

Bloodwrack Medusa (120)*

- *General*
- *Command Trait: Mistress of Illusion*
- *Artefact: Whisperdeath*
- *Lore of Shadows: Mirror Dance*

Morathi-Khaine (330)*

- *Lore of Shadows: Mindrazor*

The Shadow Queen (330)*

UNITS

15 x Blood Stalkers (510)*

5 x Blood Stalkers (170)*

5 x Blood Sisters (140)*

10 x Khinerai Lifetakers (180)*

9 x Khainite Shadowstalkers (120)*

ENDLESS SPELLS & INVOCATIONS

Bloodwrack Viper (95)

CORE BATTALIONS

***Battle Regiment**

TOTAL: 1995/2000 WOUNDS: 93

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 3/4



Player Name: Frosties

List Name: Pipou le hibou

Allegiance: Fyreslayers

- *Lodge: Hermdar*
- *Mortal Realm: Ghur*
- *Grand Strategy: Hold the Line*
- *Triumphs: Bloodthirsty*

LEADERS

	M	S	W	B
Auric Runefather (100)* - <i>General</i> - <i>Command Trait: Warrior Indominate</i> - <i>Artefact: Tyrant Slayer</i>	4"	4+	6	8
Auric Runesmiter (120)* - <i>Forge Key</i> - <i>Prayer: Ember Storm</i>	4"	4+	5	7
Auric Runesmiter (120)* - <i>Forge Key</i> - <i>Universal Prayer Scripture: Heal</i>	4"	4+	5	7
Battlesmith (125)*** - <i>Artefact: The Nulsidian Icon</i>	4"	4+	5	7

UNITS

	M	S	W	B
15 x Hearthguard Berzerkers (375)** - <i>Poleaxes</i>	4"	5+	2	8
15 x Hearthguard Berzerkers (375)** - <i>Poleaxes</i>	4"	5+	2	8
5 x Hearthguard Berzerkers (125)*** - <i>Broadaxes</i>	4"	5+	2	8
5 x Hearthguard Berzerkers (125)*** - <i>Broadaxes</i>	4"	5+	2	8
5 x Auric Hearthguard (125)***	4"	5+	2	7
5 x Auric Hearthguard (125)***	4"	5+	2	7
5 x Auric Hearthguard (125)***	4"	5+	2	7
10 x Vulkite Berzerkers (160)* - <i>Pairs of Handaxes</i>	4"	5+	2	7

CORE BATTALIONS

***Warlord**

****Hunters of the Heartlands**

*****Battle Regiment**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 2000/2000 WOUNDS: 151

LEADERS: 4/6 BATTLELINES: 5 (3+) BEHEMOTHS: 0/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 4/4



Player Name: Morgrom

List Name: Les VIP de Grimmir

Allegiance: Fyreslayers

- *Lodge: Hermdar*
- *Grand Strategy: Dominating Presence*
- *Triumphs: Inspired*

LEADERS

Auric Runefather (100)*

- *General*
- *Command Trait: Warrior Indominate*
- *Artefact: Tyrant Slayer*

Auric Runesmiter (120)*

- *Forge Key*
- *Prayer: Prayer of Ash*

Auric Runesmiter (120)*

- *Forge Key*
- *Prayer: Ember Storm*

Battlesmith (125)

UNITS

5 x Auric Hearthguard (125)*

5 x Auric Hearthguard (125)*

5 x Auric Hearthguard (125)*

10 x Hearthguard Berzerkers (250)**

- *Broadaxes*

10 x Hearthguard Berzerkers (250)**

- *Poleaxes*

10 x Hearthguard Berzerkers (250)**

- *Broadaxes*

6 x Endrinniggers (240)*

- *2 x Aethermatic Volley Guns*
- *2 x Skyhooks*
- *2 x Drill Launcher*
- *Allies*

1 x Grundstok Gunhauler (155)*

- *Allies*

CORE BATTALIONS

***Battle Regiment**

****Hunters of the Heartlands**

TOTAL: 1985/2000 WOUNDS: 133

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 0/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 395/400

REINFORCED UNITS: 4/4



Player Name: Eled

List Name: Prime time

Allegiance: Idoneth Deepkin

- *Enclave: Fuethan*
- *Grand Strategy: Hold the Line*
- *Triumphs: Indomitable*

LEADERS

Akhelian King (230)*

- *General*
- *Command Trait: Unstoppable Fury*
- *Bladed Polearm*
- *Mount Trait: Voidchill Darkness*

Eidolon of Mathlann, Aspect of the Storm (330)*

- *Artefact: Arcane Tome*
- *Universal Spell Lore: Flaming Weapon*

Celestant-Prime (325)*

- *Allies*

UNITS

3 x Akhelian Ishlaen Guard (155)**

3 x Akhelian Ishlaen Guard (155)**

3 x Akhelian Ishlaen Guard (155)**

1 x Akhelian Allopexes (125)*

- *Retarius Net Launcher*

1 x Akhelian Allopexes (125)*

- *Retarius Net Launcher*

BEHEMOTHS

Akhelian Leviadon (380)*

- *Mount Trait: Ancient*

CORE BATTALIONS

***Battle Regiment**

****Hunters of the Heartlands**

TOTAL: 1980/2000 WOUNDS: 95

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 325/400

REINFORCED UNITS: 0/4



Player Name: Paul-Alexis Keundjian

List Name: Kechian

Allegiance: Idoneth Deepkin

- *Enclave: Dhom-Hain*
- *Mortal Realm: Ghur*
- *Grand Strategy: Hold the Line*
- *Triumphs: Indomitable*

LEADERS

Volturnos, High King of the Deep (260)*

- *General*

Eidolon of Mathlann, Aspect of the Storm (330)*

- *Artefact: Arcane Tome*
- *Universal Spell Lore: Flaming Weapon*

Isharann Soulscryer (140)*

- *Universal Prayer Scripture: Heal*

UNITS

3 x Akhelian Ishlaen Guard (155)*

3 x Akhelian Ishlaen Guard (155)*

3 x Akhelian Ishlaen Guard (155)*

2 x Akhelian Alloplexes (250)*

- *Razorshell Harpoon*

1 x Akhelian Alloplexes (125)*

- *Razorshell Harpoon*

BEHEMOTHS

Akhelian Leviadon (380)*

- *Mount Trait: Ancient*

CORE BATTALIONS

***Battle Regiment**

TOTAL: 1950/2000 WOUNDS: 101

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 1/4



Player Name: Triskel

List Name: Chabeuil sur Mer

Allegiance: Idoneth Deepkin

- *Enclave: Dhom-Hain*
- *Grand Strategy: Hold the Line*
- *Triumphs: Bloodthirsty*

LEADERS

	M	S	W	B
Isharann Soulscryer (140)* - <i>Universal Prayer Scripture: Heal</i>	6"	6+	5	7
Voltornos, High King of the Deep (260)* - <i>General</i>				
Eidolon of Mathlann, Aspect of the Storm (330)* - <i>Artefact: Arcane Tome</i> - <i>Universal Spell Lore: Flaming Weapon</i>	12"	3+	12	10

UNITS

	M	S	W	B
3 x Akhelian Ishlaen Guard (155)*	14"	4+	4	6
3 x Akhelian Ishlaen Guard (155)*	14"	4+	4	6
3 x Akhelian Ishlaen Guard (155)*	14"	4+	4	6
2 x Akhelian Alloplexes (250)* - <i>Razorshell Harpoon</i>	12"	4+	8	6
1 x Akhelian Alloplexes (125)* - <i>Retarius Net Launcher</i>	12"	4+	8	6

BEHEMOTHS

	M	S	W	B
Akhelian Leviadon (380)* - <i>Mount Trait: Ancient</i>	12"	3+	16	7

CORE BATTALIONS

***Battle Regiment**

* See Warscroll

TOTAL: 1950/2000 WOUNDS: 101

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 1/4

Chaque unité de murènes possède un étendard et un musicien



Player Name: Il Kharadrino

List Name: Le retour presque invaincu du Kharadino Kharadino

Allegiance: Kharadron Overlords

- *Sky Port:* Barak Zilfin
- *Mortal Realm:* Chamon
- *Grand Strategy:* Predator's Domain
- *Triumphs:* Inspired

LEADERS

Aero-gaz Biales (90)*

Aether-Khemist

- *General*
- *Command Trait:* Collector
- *Artefact:* Staff of Ocular Optimisation

L'ivrogne (90)**

Aether-Khemist

- *Artefact:* Spell in a Bottle

Koustot (95)**

Aetheric Navigator

El padre (125)**

Arkanaut Admiral

UNITS

Il condotierri pugliesi (100)*

10 x Arkanaut Company

- *01 x Skypikes*
- *01 x Light Skyhooks*
- *01 x Aethermatic Volley Guns*

Il testardo Milanese (100)**

10 x Arkanaut Company

- *01 x Skypikes*
- *01 x Light Skyhooks*
- *01 x Aethermatic Volley Guns*

L'Eva-nik (155)**

1 x Grundstok Gunhauler

- *Main Gun:* Drill Cannon
- *Great Endrinworks:* Zonbarcorp 'Debtsettler' Spar Torpedo

Les survivants (120)*

3 x Endrinriggers

Les Brutausores (270)**

10 x Grundstok Thunderers

- *02 x Aetheric Fumigators*
- *02 x Decksweepers*
- *02 x Aethercannons*
- *02 x Grundstok Mortars*

BEHEMOTHS

U-23 (250)**

Arkanaut Frigate

- *Main Gun:* Heavy Sky Cannon
- *Kharadron Overlords Battleline (Sky Port:* Barak Zilfin)

Le Karamazov (490)*

Arkanaut Ironclad

- *Main Gun:* Great Sky Cannon
- *Great Endrinworks:* Zonbarcorp 'Dealbreaker' Battle Ram

ENDLESS SPELLS & INVOCATIONS

Warp Lightning Vortex (90)

CORE BATTALIONS

***Battle Regiment**

****Battle Regiment**

TOTAL: 1975/2000 WOUNDS: 109

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 1/4



Player Name: Bibi_Kop

Allegiance: Lumineth Realm Lords

- *Great Nation: Iliatha*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Inspired*

LEADERS

	M	S	W	B
Sevireth, Lord of the Seventh Wind (345)*	24"	5+	10	10
Hurakan Windmage (120)* - <i>General</i> - <i>Command Trait: Loremaster - Guiding Flurries</i> - <i>Artefact: Simulacra Amulet</i> - <i>Lore of the Winds: Transporting Vortex</i>	16"	5+	5	7

UNITS

	M	S	W	B
10 x Vanari Auralan Wardens (145)* - <i>Lore of Hysh: Speed of Hysh</i>	6"	4+	1	6
10 x Vanari Auralan Wardens (145)* - <i>Lore of Hysh: Lambent Light</i>	6"	4+	1	6
20 x Vanari Auralan Sentinels (300)* - <i>Lore of Hysh: Total Eclipse</i>	6"	5+	1	6
1 x Hurakan Spirit of the Wind (265)*	24"	5+	8	10
1 x Hurakan Spirit of the Wind (265)*	24"	5+	8	10

BEHEMOTHS

	M	S	W	B
Akhelian Leviadon (380)* - <i>Allies</i>	12**	3+	16	7

CORE BATTALIONS

***Battle Regiment**

* See Warscroll

TOTAL: 1965/2000 WOUNDS: 91

LEADERS: 2/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 380/400

REINFORCED UNITS: 1/4



Player Name: spoon

List Name: Les elfes font de la lumière

Allegiance: Lumineth Realm Lords

- *Great Nation: Helon*
- *Mortal Realm: Ghur*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Indomitable*

LEADERS

Sevireth, Lord of the Seventh Wind (345)*

Scinari Cathallar (145)*

- *Artefact: Metalith Dust*
- *Lore of Hysh: Total Eclipse*
- *Lore of Hysh: Speed of Hysh*

Vanari Lord Regent (155)***

- *Lore of Hysh: Speed of Hysh*
- *Lore of Hysh: Lambent Light*

Hurakan Windmage (120)*

- *General*
- *Command Trait: Skyrace Grand Champion*
- *Lore of the Winds: Guiding Flurries*
- *Lore of the Winds: Transporting Vortex*

UNITS

10 x Hurakan Windchargers (310)**

10 x Vanari Auralan Wardens (145)**

- *Lore of Hysh: Protection of Hysh*
- *Lore of Hysh: Lambent Light*

10 x Vanari Auralan Wardens (145)***

- *Lore of Hysh: Speed of Hysh*
- *Lore of Hysh: Lambent Light*

20 x Vanari Auralan Sentinels (300)**

- *Lore of Hysh: Total Eclipse*
- *Lore of Hysh: Lambent Light*

10 x Vanari Auralan Sentinels (150)***

- *Lore of Hysh: Speed of Hysh*
- *Lore of Hysh: Lambent Light*

10 x Vanari Auralan Sentinels (150)*

- *Lore of Hysh: Speed of Hysh*
- *Lore of Hysh: Lambent Light*

CORE BATTALIONS

***Warlord**

****Hunters of the Heartlands**

*****Vanguard**

ADDITIONAL ENHANCEMENTS

Spell

TOTAL: 1965/2000 WOUNDS: 106

LEADERS: 4/6 BATTLELINES: 6 (3+) BEHEMOTHS: 0/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 2/4

Parmi les 3 unités d'archers, seule l'unité de 20 est battleline. Les 2 unités de 10 ne le sont pas.



Player Name: Rodelak

List Name: L'host de la lumière divine et de la purification sacrée chatoyante de l'illumination scintillante

Allegiance: Lumineth Realm Lords

- *Great Nation: Iliatha*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Inspired*

LEADERS

Teclisceros, l'arch-mage L'host de la lumière divine et de la purification sacrée chatoyante de l'illumination scintillante (740)*

Archmage Teclis and Celennar, Spirit of Hysh

- *General*

Seviros, démon de la flèche de la lumière divine et de la purification sacrée chatoyante de l'illumination scintillante (345)

Sevireth, Lord of the Seventh Wind

UNITS

Guetteros lumière divine et de la purification sacrée chatoyante de l'illumination scintillante (Ligne) (300)*

20 x Vanari Auralan Sentinels

- *Lore of Hysh: Speed of Hysh*

Arch-flecheros lumière divine et de la purification sacrée chatoyante de l'illumination scintillante (300)*

20 x Vanari Auralan Sentinels

- *Lore of Hysh: Protection of Hysh*

Lanceros lumière divine et de la purification sacrée chatoyante de l'illumination scintillante (145)*

10 x Vanari Auralan Wardens

- *Lore of Hysh: Lambent Light*

Arch-ros lumière divine et de la purification sacrée chatoyante de l'illumination scintillante (145)*

10 x Vanari Auralan Wardens

- *Lore of Hysh: Lambent Light*

CORE BATTALIONS

***Battle Regiment**

TOTAL: 1975/2000 WOUNDS: 86

LEADERS: 2/6 BATTLELINES: 4 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 0/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 2/4



Player Name: Lucas Menel

List Name: Attak

Allegiance: Lumineth Realm Lords

- *Great Nation: Helon*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Indomitable*

LEADERS

Archmage Teclis and Celennar, Spirit of Hysh (740)*

Lord DaCapo (155)*

Vanari Lord Regent

- *General*
- *Command Trait: Skyrace Grand Champion*
- *Artefact: Metalith Dust*
- *Lore of Hysh: Total Eclipse*

UNITS

20 x Vanari Auralan Sentinels (300)*

- *Lore of Hysh: Speed of Hysh*

20 x Vanari Auralan Sentinels (300)*

- *Lore of Hysh: Ethereal Blessing*

10 x Vanari Auralan Wardens (145)*

- *Lore of Hysh: Lambent Light*

10 x Vanari Auralan Wardens (145)*

- *Lore of Hysh: Lambent Light*

5 x Vanari Dawnriders (140)*

- *Lore of Hysh: Lambent Light*

ENDLESS SPELLS & INVOCATIONS

Umbral Spellportal (70)

CORE BATTALIONS

***Battle Regiment**

TOTAL: 1995/2000 WOUNDS: 92

LEADERS: 2/6 BATTLELINES: 4 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 2/4

Les Vanari Dawnriders sont ligne de bataille
Les Vanari Auralan Sentinels ne le sont pas



Player Name: arthenon

List Name: Irl

Allegiance: Lumineth Realm Lords

- *Great Nation: Zaitrec*
- *Mortal Realm: Ghur*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Inspired*

LEADERS

Vanari Lord Regent (155)*

- *General*
- *Command Trait: Fast Learner*
- *Artefact: Gift of Celennar*
- *Extra Spell: Lambent Light*
- *Lore of Hysh: Speed of Hysh*

Scinari Loreseeker (170)*

- *Extra Spell: Protection of Hysh*
- *Lore of Hysh: Lambent Light*

Sevireth, Lord of the Seventh Wind (345)*

UNITS

1 x Hurakan Spirit of the Wind (265)*

1 x Hurakan Spirit of the Wind (265)*

30 x Vanari Auralan Sentinels (450)*

- *Lore of Hysh: Speed of Hysh*

10 x Vanari Auralan Wardens (145)*

- *Lore of Hysh: Total Eclipse*

10 x Vanari Auralan Wardens (145)*

- *Lore of Hysh: Total Eclipse*

ENDLESS SPELLS & INVOCATIONS

Emerald Lifeswarm (60)

CORE BATTALIONS

***Battle Regiment**

TOTAL: 2000/2000 WOUNDS: 92

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 0/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 2/4



Player Name: Yanis BAYARD RuWin

List Name: Teclis's ost

Allegiance: Lumineth Realm Lords

- *Great Nation: Alumnia*
- *Mortal Realm: Ghur*
- *Grand Strategy: Prized Sorcery*
- *Triumphs:*

LEADERS

	M	S	W	B
Archmage Teclis and Celennar, Spirit of Hysh (740)*	12"	4+	16	10
Scinari Cathallar (145)* - <i>General</i> - <i>Command Trait: Burning Gaze</i> - <i>Artefact: Waystone</i> - <i>Lore of Hysh: Total Eclipse</i>	6"	5+	5	7

UNITS

	M	S	W	B
10 x Vanari Auralan Wardens (145)* - <i>Lore of Hysh: Lambent Light</i>	6"	4+	1	6
20 x Vanari Auralan Sentinels (300)* - <i>Lore of Hysh: Speed of Hysh</i>	6"	5+	1	6
5 x Vanari Bladelords (130)*	6"	4+	2	7
1 x Hurakan Spirit of the Wind (265)*	24"	5+	8	10
10 x Vanari Auralan Wardens (145)* - <i>Lore of Hysh: Lambent Light</i>	6"	4+	1	6

ENDLESS SPELLS & INVOCATIONS

Umbral Spellportal (70)

Emerald Lifeswarm (60)

CORE BATTALIONS

***Battle Regiment**

* See Warscroll

TOTAL: 2000/2000 WOUNDS: 81

LEADERS: 2/6 BATTLELINES: 4 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 2/3 ALLIES: 0/400

REINFORCED UNITS: 1/4

Arbitre : L'unité de bladelord et de sentinelles sont des lignes



Player Name: Quentin Rigal

List Name: Seraphon Thunder Lizard

Allegiance: Seraphon

- *Constellation: Thunder Lizard*
- *Grand Strategy: Beast Master*
- *Triumphs: Inspired*

LEADERS

Skink Starseer (145)*

- *General*
- *Command Trait: Master of Star Rituals*
- *Spell: Hand of Glory*

Skink Priest (80)*

- *Artefact: Fusil of Conflaguration*
- *Universal Prayer Scripture: Curse*

Skink Priest (80)*

- *Universal Prayer Scripture: Heal*

UNITS

10 x Saurus Guard (230)*

2 x Salamander Hunting Pack (240)*

2 x Salamander Hunting Pack (240)*

2 x Razordon Hunting Pack (190)

BEHEMOTHS

Bastiladon with Solar Engine (235)*

Stegadon (265)*

- *Weapon: Skystreak Bow*
- *Seraphon Battleline (Constellation: Thunder Lizard)*

Stegadon (265)*

- *Weapon: Skystreak Bow*
- *Seraphon Battleline (Constellation: Thunder Lizard)*

CORE BATTALIONS

***Battle Regiment**

TOTAL: 1970/2000 WOUNDS: 99

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 3/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 4/4



Player Name: Sarnai-Ariénis

List Name: Kroak le dernier dinosaur

Allegiance: Seraphon

- *Constellation: Thunder Lizard*
- *Grand Strategy: Beast Master*
- *Triumphs: Inspired*

LEADERS

Lord Kroak (430)

Skink Priest (80)*

- *Universal Prayer Scripture: Heal*

Skink Starseer (145)*

- *Artefact: Fusil of Conflaguration*
- *Spell: Hand of Glory*

Engine of the Gods (265)*

- *General*
- *Command Trait: Prime Warbeast*
- *Artefact: Arcane Tome*
- *Universal Spell Lore: Flaming Weapon*
- *Universal Prayer Scripture: Curse*

BEHEMOTHS

Stegadon (265)**

- *Weapon: Skystreak Bow*
- *Seraphon Battleline (Constellation: Thunder Lizard)*

Stegadon (265)**

- *Weapon: Skystreak Bow*
- *Seraphon Battleline (Constellation: Thunder Lizard)*

Stegadon (265)**

- *Weapon: Skystreak Bow*
- *Seraphon Battleline (Constellation: Thunder Lizard)*

Bastiladon with Solar Engine (235)

ENDLESS SPELLS & INVOCATIONS

Chronomantic Cogs (45)

CORE BATTALIONS

***Command Entourage - Magnificent**

****Hunters of the Heartlands**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 1995/2000 WOUNDS: 79

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 5/4 ARTILLERY: 2/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 0/4

Allegiance: Seraphon

- *Constellation: Thunder Lizard*
- *Grand Strategy: Beast Master*
- *Triumphs: Inspired*

Leaders

Engine of the Gods (265)*

- *General*
- *Command Trait: Prime Warbeast*
- *Artefact: Amulet of Destiny (Universal Artefact)*
- *Universal Prayer Scripture: Curse*

- *Mount Trait: Beastmaster*

Engine of the Gods (265)**

- *Artefact: Cloak of Feathers*
- *Universal Prayer Scripture: Heal*

Slann Starmaster (265)*

- *Artefact: Fusil of Conflaguration*
- *Spell: Celestial Apotheosis*

Skink Starseer (145)*

- *Spell: Hand of Glory*

Skink Priest (80)**

- *Universal Prayer Scripture: Heal*

Skink Priest (80)**

- *Universal Prayer Scripture: Guidance*

Battleline

10 x Skinks (75)*

- *Boltspitters Celestite Daggers & Star Bucklers*

10 x Skinks (75)**

- *Boltspitters Celestite Daggers & Star Bucklers*

Stegadon (265)***

- *Weapon: Skystreak Bow*

Units

2 x Salamander Hunting Pack (240)***

- *Reinforced x 1*

Behemoths

Bastiladon with Solar Engine (235)

Core Battalions

***Warlord**

****Warlord**

*****Hunters of the Heartlands**

Additional Enhancements

Artefact

Artefact

Total: 1990 / 2000

Reinforced Units: 1 / 4

Allies: 0 / 400

Wounds: 96

Drops: 11



Player Name: ANIKI

List Name: BUTTERFLIES OF LIGHT

Allegiance: Stormcast Eternals

- Stormhost: *Hammers of Sigmar*
- Grand Strategy: *Beast Master*
- Triumphs: *Bloodthirsty*

LEADERS

Lord-Celestant on Stardrake (500)*

- *General*
- *Command Trait: Master of the Celestial Menagerie*
- *Celestine Hammer*
- *Artefact: Amulet of Destiny*
- *Mount Trait: Celestial Instincts*

Lord-Relictor (145)*

- *Prayer: Translocation*

Knight-Incantor (125)*

- *Spell: Celestial Blades*

UNITS

5 x Liberators (115)*

- *Heavens-wrought Weapon and Shield*
- 1 x *Grandweapons*

5 x Liberators (115)*

- *Heavens-wrought Weapon and Shield*
- 1 x *Grandweapons*

4 x Dracothian Guard Fulminators (460)*

6 x Vanguard-Raptors with Longstrike Crossbows (480)*

CORE BATTALIONS

***Battle Regiment**

TOTAL: 1940/2000 WOUNDS: 85

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 2/4

Descendant de l'orage et l'aptitude de commandement SCE " Volée d'éclairs"



Player Name: Kozokus

Allegiance: Stormcast Eternals

- Stormhost: *Hammers of Sigmar*
- Mortal Realm: *Chamon*
- Grand Strategy: *Hold the Line*
- Triumphs: *Inspired*

LEADERS

Lord-Relictor (145)*

- *General*
- *Command Trait: High Priest*
- *Artefact: Mirrorshield*
- *Prayer: Translocation*

Aventis Firestrike Magister of Hammerhal (325)*

- *Spell: Celestial Blades*

Knight-Judicator with Gryph-Hounds (205)*

UNITS

2 x Dracothian Guard Fulminators (230)*

2 x Dracothian Guard Fulminators (230)*

5 x Vindictors (130)*

6 x Vanguard-Raptors with Longstrike Crossbows (480)*

3 x Vanguard-Raptors with Longstrike Crossbows (240)*

CORE BATTALIONS

***Battle Regiment**

ADDITIONAL ENHANCEMENTS

Holy Command: Thunderbolt Volley

TOTAL: 1985/2000 WOUNDS: 76

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 0/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 1/4

Trait d'armée : Scion of the Storm™



Player Name: Siegward

Allegiance: Sylvaneth

- *Glade: Gnarroot*
- *Grand Strategy: Beast Master*
- *Triumphs:*

LEADERS

Alarielle the Everqueen (740)*

Drycha Hamadreth (330)

- *Deepwood Spell: Treesong*

Spirit of Durthu (340)

Treelord Ancient (295)

- *General*
- *Command Trait: Nurtured by Magic*
- *Artefact: Chalice of Nectar*
- *Deepwood Spell: Regrowth*

UNITS

10 x Dryads (95)*

5 x Tree-Revenants (80)*

5 x Tree-Revenants (80)*

ENDLESS SPELLS & INVOCATIONS

Spiteswarm Hive (40)

CORE BATTALIONS

***Battle Regiment**

TOTAL: 2000/2000 WOUNDS: 70

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 4/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 0/4



Player Name: christophe sciangula

List Name: stratego

Allegiance: Sylvaneth

- *Glade: Gnarlroot*
- *Mortal Realm: Ghur*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Bloodthirsty*

LEADERS

Warsong Revenant (275)**

- *General*
- *Command Trait: Nurtured by Magic*
- *Artefact: Chalice of Nectar*
- *Universal Spell Lore: Flaming Weapon*

Drycha Hamadreth (330)**

- *Deepwood Spell: Regrowth*

Branchwraith (95)**

- *Deepwood Spell: Throne of Vines*

Branchwych (90)

- *Artefact: The Vesperal Gem*
- *Deepwood Spell: Verdurous Harmony*

Gotrek Gurnisson (435)

UNITS

6 x Kurnoth Hunters with Kurnoth Scythes (430)*

5 x Tree-Revenants (80)*

5 x Tree-Revenants (80)*

5 x Spite-Revenants (70)**

ENDLESS SPELLS & INVOCATIONS

Umbral Spellportal (70)

Chronomantic Cogs (45)

CORE BATTALIONS

***Hunters of the Heartlands**

****Warlord**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 2000/2000 WOUNDS: 80

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 2/3 ALLIES: 0/400

REINFORCED UNITS: 1/4



Player Name: Morningjuju

List Name: Coupe sud-est

Allegiance: Sylvaneth

- *Glade: Gnarroot*
- *Mortal Realm: Ghur*
- *Grand Strategy: Prized Sorcery*
- *Triumphs:*

LEADERS

Alarielle the Everqueen (740)*

Warsong Revenant (275)*

- *General*
- *Command Trait: Nurtured by Magic*
- *Artefact: Chalice of Nectar*
- *Universal Spell Lore: Flaming Weapon*

UNITS

5 x Tree-Revenants (80)*

5 x Tree-Revenants (80)*

5 x Tree-Revenants (80)*

6 x Kurnoth Hunters with Kurnoth Greatbows (450)*

3 x Kurnoth Hunters with Kurnoth Greatswords (225)*

ENDLESS SPELLS & INVOCATIONS

Umbral Spellportal (70)

CORE BATTALIONS

***Battle Regiment**

TOTAL: 2000/2000 WOUNDS: 83

LEADERS: 2/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 1/4



Player Name: Kikort

List Name: Winter is coming

Allegiance: Sylvaneth

- *Glade: Gnarlroot*
- *Mortal Realm: Ghur*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Inspired*

LEADERS

	M	S	W	B
Alarielle the Everqueen (740)**	16**	3+	16	10
Warsong Revenant (275)** - <i>General</i> - <i>Command Trait: Nurtured by Magic</i> - <i>Artefact: Chalice of Nectar</i> - <i>Universal Spell Lore: Flaming Weapon</i>	8"	5+	7	8
Branchwraith (95)** - <i>Deepwood Spell: Verdurous Harmony</i>	7"	5+	5	8
Treelord Ancient (295)* - <i>Artefact: Amulet of Destiny</i> - <i>Deepwood Spell: Regrowth</i>	5"	3+	12	9

UNITS

	M	S	W	B
10 x Dryads (95)*	7"	5+	1	6
5 x Tree-Revenants (80)*	5"	5+	1	6
5 x Tree-Revenants (80)*	5"	5+	1	6
3 x Kurnoth Hunters with Kurnoth Greatbows (225)**				

ENDLESS SPELLS & INVOCATIONS

Umbral Spellportal (70)

Spiteswarm Hive (40)

CORE BATTALIONS

***Battle Regiment**

****Warlord**

ADDITIONAL ENHANCEMENTS

Artefact

* See Warscroll

TOTAL: 1995/2000 WOUNDS: 75

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 2/3 ALLIES: 0/400

REINFORCED UNITS: 0/4



Player Name: Eloi De Murphy

List Name: Eloi De Murphy liste corrigée FSC

Allegiance: Gloomspite Gitz

- *Option: Grimscuttle Tribes*
- *Mortal Realm: Shyish*
- *Grand Strategy: Beast Master*
- *Triumphs: Bloodthirsty*

LEADERS

Webspinner Shaman on Arachnarok Spider (295)*

- *General*
- *Command Trait: Prophet of da Spider God*
- *Artefact: Amulet of Destiny*
- *Lore of the Spiderfangs: Scuttling Terrors*

Webspinner Shaman on Arachnarok Spider (295)

- *Command Trait: Prophet of da Spider God*
- *Artefact: Shyishan Spider-sigils*
- *Lore of the Spiderfangs: Gift of da Spider God*

Fungoid Cave-Shaman (95)*

- *Lore of the Moonclans: The Hand of Gork*

Webspinner Shaman (85)*

- *Lore of the Spiderfangs: Curse of da Spider God*

UNITS

6 x Rockgut Troggoths (290)**

5 x Spider Riders (100)**

5 x Spider Riders (100)**

5 x Spider Riders (100)*

BEHEMOTHS

Skitterstrand Arachnarok (200)***

Skitterstrand Arachnarok (200)***

ENDLESS SPELLS & INVOCATIONS

Scuttletide (85)

Emerald Lifeswarm (60)

Malevolent Moon (80)

CORE BATTALIONS

***Warlord**

****Hunters of the Heartlands**

*****Alpha-Beast Pack**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 1985/2000 WOUNDS: 118

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 4/4 ARTILLERY: 0/4
ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 3/3 ALLIES: 0/400
REINFORCED UNITS: 1/4



Player Name: Huanchi93

List Name: Bacon & Eggs

Allegiance: Ironjawz

- *Warclan: Bloodtoofs*
- *Grand Strategy: Hold the Line*
- *Triumphs: Bloodthirsty*

LEADERS

Megaboss on Maw-Krusha (480)*

- *General*
- *Command Trait: Mega Bossy*
- *Boss Choppa and Rip-tooth fist*
- *Artefact: Amulet of Destiny*
- *Mount Trait: Smelly 'Un*

Orruk Warchanter (115)*

- *Warbeat: Fixin' Beat*

Kragnos, The End of Empires (720)

UNITS

6 x Orruk Gore-gruntas (300)*

- *Jagged Gore-hackas*

3 x Orruk Gore-gruntas (150)*

- *Jagged Gore-hackas*

3 x Orruk Gore-gruntas (150)*

- *Jagged Gore-hackas*

5 x Orruk Ardboys (85)*

- *1 x Gorkamorka Banner Bearers*

CORE BATTALIONS

***Battle Regiment**

TOTAL: 2000/2000 WOUNDS: 112

LEADERS: 3/6 BATTLELINES: 4 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 1/4



Player Name: Alucard68

Allegiance: Ironjawz

- Warclan: Bloodtoofs
- Grand Strategy: Hold the Line
- Triumphs: Inspired

LEADERS

Megaboss on Maw-Krusha (480)**

- Boss Choppa and Rip-tooth fist
- Artefact: Amulet of Destiny
- Mount Trait: Weird 'Un

Orruk Warchanter (115)**

- Warbeat: Fixin' Beat

Orruk Warchanter (115)**

- Warbeat: Fixin' Beat

Orruk Warchanter (115)*

- Warbeat: Get 'Em Beat

Orruk Weirdnob Shaman (90)*

- General
- Command Trait: Touched by the Waaagh!
- Lore of the Weird: Da Great Big Green Hand of Gork

UNITS

5 x Orruk Ardboys (85)*

5 x Orruk Ardboys (85)*

6 x Orruk Gore-gruntas (300)**

- Jagged Gore-hackas

6 x Orruk Gore-gruntas (300)**

- Jagged Gore-hackas

3 x Orruk Gore-gruntas (150)**

- Jagged Gore-hackas

3 x Orruk Gore-gruntas (150)**

- Jagged Gore-hackas

CORE BATTALIONS

***Battle Regiment**

****Battle Regiment**

TOTAL: 1985/2000 WOUNDS: 152

LEADERS: 5/6 BATTLELINES: 6 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 2/4



Player Name: Rokugan

List Name: GangOfNewsOrks!

Allegiance: Ironjawz

- *Warclan: Ironsunz*
- *Mortal Realm: Hysh*
- *Grand Strategy: Beast Master*
- *Triumphs:*

LEADERS

Megaboss on Maw-Krusha (480)**

- *General*
- *Command Trait: Mega Bossy*
- *Boss Choppa and Rip-tooth fist*
- *Artefact: Amulet of Destiny*
- *Mount Trait: Loud 'Un*

Megaboss on Maw-Krusha (480)*

- *Boss Choppa and Rip-tooth fist*
- *Artefact: Destroyer*

Megaboss on Maw-Krusha (480)

- *Boss Choppa and Rip-tooth fist*

Orruk Warchanter (115)**

Orruk Warchanter (115)**

UNITS

5 x Orruk Ardboys (85)*

5 x Orruk Ardboys (85)*

5 x Orruk Brutes (160)**

- *Pair of Brute Choppas*

CORE BATTALIONS

***Battle Regiment**

****Warlord**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 2000/2000 WOUNDS: 101

LEADERS: 5/6 BATTLELINES: 3 (3+) BEHEMOTHS: 3/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 0/4

Les 2 unités de Ardboys ont chacune une bannière et un musicien



Player Name: Loukrage

List Name: Comptine de la brutalité

Allegiance: Ironjawz

- Warclan: Bloodtoofs
- Mortal Realm: Ghur
- Grand Strategy: Beast Master
- Triumphs: Inspired

LEADERS

Megaboss on Maw-Krusha (480)*

- General
- Command Trait: Mega Bossy
- Boss Chopps and Rip-tooth fist
- Artefact: Amulet of Destiny

Megaboss on Maw-Krusha (480)*

- Boss Chopps and Rip-tooth fist
- Mount Trait: Fast' Un

Orruk Warchanter (115)*

- Warbeat: Get 'Em Beat

Orruk Warchanter (115)*

- Artefact: Arcane Tome
- Warbeat: Furr' Beat
- Lore of the Weirz: Lia Great big Green Hand of Gork

UNITS

6 x Orruk Gore-gruntas (300)**

- Jagged Gore-hackas

3 x Orruk Gore-gruntas (150)**

- Jagged Gore-hackas

3 x Orruk Gore-gruntas (150)**

- Jagged Gore-hackas

3 x Orruk Gore-gruntas (150)*

- Jagged Gore-hackas

CORE BATTALIONS

***Warlord**

****Hunters of the Heartlands**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 1940/2000 WOUNDS: 123

LEADERS: 4/6 BATTLELINES: 4 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 1/4



Player Name: Salchr

List Name: Salchr FSC Sud Est

Allegiance: Ironjawz

- *Warclan: Ironsunz*
- *Mortal Realm: Ghur*
- *Grand Strategy: Dominating Presence*
- *Triumphs: Inspired*

LEADERS

Megaboss on Maw-Krusha (480)**

- *Boss Choppa and Rip-tooth fist*
- *Artefact: Amulet of Destiny*
- *Mount Trait: Fast 'Un*

Orruk Warchanter (115)**

- *Warbeat: Fixin' Beat*

Orruk Warchanter (115)**

- *General*
- *Command Trait: Master of Magic*
- *Artefact: Arcane Tome*
- *Warbeat: Get 'Em Beat*
- *Lore of the Weird: Da Great Big Green Hand of Gork*

UNITS

5 x Orruk Ardboys (85)**

- *1 x Gorkamorka Banner Bearers*
- *1 x Gorkamorka Glyph Bearers*

5 x Orruk Ardboys (85)**

- *1 x Gorkamorka Banner Bearers*
- *1 x Gorkamorka Glyph Bearers*

5 x Orruk Ardboys (85)

- *1 x Gorkamorka Banner Bearers*
- *1 x Gorkamorka Glyph Bearers*

3 x Orruk Gore-gruntas (150)*

- *Jagged Gore-hackas*

3 x Orruk Gore-gruntas (150)*

- *Jagged Gore-hackas*

6 x Orruk Gore-gruntas (300)*

- *Jagged Gore-hackas*

BEHEMOTHS

Rogue Idol (430)

CORE BATTALIONS

***Hunters of the Heartlands**

****Warlord**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 1995/2000 WOUNDS: 136

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 1/4



Player Name: BOUR Kevin

List Name: Skevin

Allegiance: Ironjawz

- *Warclan: Bloodtoofs*
- *Grand Strategy: Hold the Line*
- *Triumphs: Inspired*

LEADERS

Megaboss on Maw-Krusha (480)**

- *General*
- *Command Trait: Mega Bossy*
- *Boss Choppa and Rip-tooth fist*
- *Artefact: Amulet of Destiny*
- *Mount Trait: Fast 'Un*

Megaboss on Maw-Krusha (480)***

- *Boss Choppa and Rip-tooth fist*
- *Artefact: Destroyer*
- *Mount Trait: Mean 'Un*

Orruk Weirdnob Shaman (90)***

- *Lore of the Weird: Da Great Big Green Hand of Gork*

Orruk Warchanter (115)***

- *Warbeat: Fixin' Beat*

Orruk Warchanter (115)**

- *Warbeat: Fixin' Beat*

Orruk Warchanter (115)**

- *Warbeat: Killa Beat*

UNITS

3 x Orruk Gore-gruntas (150)**

- *Jagged Gore-hackas*

3 x Orruk Gore-gruntas (150)*

- *Jagged Gore-hackas*

3 x Orruk Gore-gruntas (150)*

- *Jagged Gore-hackas*

3 x Orruk Gore-gruntas (150)*

- *Jagged Gore-hackas*

CORE BATTALIONS

***Hunters of the Heartlands**

****Warlord**

*****Command Entourage - Magnificent**

ADDITIONAL ENHANCEMENTS

Mount Trait

Artefact

TOTAL: 1995/2000 WOUNDS: 120

LEADERS: 6/6 BATTLELINES: 4 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 0/4



Player Name: Ballec

List Name: Welcome to the Bayou!!

Allegiance: Kruleboyz

- *Warclan: Big Yellers*
- *Grand Strategy: Hold the Line*
- *Triumphs: Indomitable*

LEADERS

Gultar, Da chvaucheur d'eul Kroko (315)**

Snatchaboss on Sludgeraker Beast

- *General*
- *Command Trait: Egomaniak*

Jeannork Lacost (315)**

Snatchaboss on Sludgeraker Beast

- *Artefact: Amulet of Destiny*
- *Mount Trait: Fast 'Un*

Swampcalla Shaman with Pot-grot (105)**

- *Lore of the Swamp: Choking Mist*

Swampcalla Shaman with Pot-grot (105)**

- *Artefact: Mork's Eye Pebble*
- *Lore of the Swamp: Nasty Hex*

UNITS

20 x Gutrippaz (360)*

20 x Gutrippaz (360)*

9 x Man-skewer Boltboyz (360)*

10 x Hobgrot Slittaz (80)**

CORE BATTALIONS

***Hunters of the Heartlands**

****Warlord**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 2000/2000 WOUNDS: 148

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 4/4



Player Name: Marco

List Name: Kruleboyz

Allegiance: Kruleboyz

- *Warclan: Big Yellers*
- *Mortal Realm: Ghur*
- *Grand Strategy: In and Out, Lads*
- *Triumphs: Indomitable*

LEADERS

Snatchaboss on Sludgeraker Beast (315)**

- *General*
- *Command Trait: Supa Sneaky*
- *Artefact: Amulet of Destiny*

Swampcalla Shaman with Pot-grot (105)**

Swampcalla Shaman with Pot-grot (105)**

Killaboss with Stab-grot (110)*

- *Artefact: Mork's Eye Pebble*

UNITS

9 x Man-skewer Boltboyz (360)*

9 x Man-skewer Boltboyz (360)*

10 x Gutrippaz (180)*

10 x Gutrippaz (180)*

ARTILLERY

Beast-skewer Killbow (130)*

Beast-skewer Killbow (130)

CORE BATTALIONS

***Battle Regiment**

****Command Entourage - Magnificent**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 1975/2000 WOUNDS: 118

LEADERS: 4/6 BATTLELINES: 4 (3+) BEHEMOTHS: 1/4 ARTILLERY: 2/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 4/4



Player Name: King-Kong

List Name: the beasty boys

Allegiance: Sons of Behemat

- *Tribe: Taker Tribe*
- *Grand Strategy: Beast Master*
- *Triumphs: Inspired*

LEADERS

Notorious BIG (490)*

Kraken-eater Mega-Gargant

- *General*
- *Command Trait: Extremely Intimidating*
- *Artefact: Amulet of Destiny*

Wuhrag ol' dirty bastard (470)**

Warstomper Mega-Gargant

Koolio the smasher (525)*

Gatebreaker Mega-Gargant

- *Artefact: Arcane Tome*
- *Universal Spell Lore: Flaming Weapon*

Tupac the Kalifornia drunker (490)**

Kraken-eater Mega-Gargant

CORE BATTALIONS

***Bosses of the Stomp - Magnificent**

****Bosses of the Stomp - Unified**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 1975/2000 WOUNDS: 140

LEADERS: 4/6 BATTLELINES: 4 (3+) BEHEMOTHS: 4/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 0/4



Player Name: galhadar

Allegiance: Khorne

- *Slaughterhost: Reapers of Vengeance*
- *Mortal Realm: Ghyran*
- *Grand Strategy: Beast Master*
- *Triumphs: Bloodthirsty*

LEADERS

Bloodthirster of Insensate Rage (280)**

- *Artefact: Skullshard Mantle*

Bloodseccator (125)*

- *General*
- *Command Trait: Mage Eater*

Slaves to Darkness Daemon Prince (210)*

- *Axe*
- *Artefact: The Crimson Crown*
- *Mark of Chaos: Khorne*

Archaon the Everchosen (830)*

UNITS

10 x Bloodletters (115)**

- *Gore Drenched Icon*

5 x Flesh Hounds (105)*

10 x Bloodletters (115)**

- *Gore Drenched Icon*

BEHEMOTHS

Chaos Warshrine (185)**

- *Mark of Chaos: Khorne*
- *Prayer1: Prayer: Resanguination*

CORE BATTALIONS

***Warlord**

****Battle Regiment**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 1965/2000 WOUNDS: 89

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 3/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 0/4



Player Name: Midgnit

List Name: Khorne

Allegiance: Khorne

- *Slaughterhost: The Goretide*
- *Mortal Realm: Ghur*
- *Grand Strategy: Sever the Head*
- *Triumphs: Bloodthirsty*

LEADERS

Bloodseccator (125)*

- *General*
- *Command Trait: Hew the Foe*
- *Artefact: Thronebreaker's Torc*

Bloodstoker (85)*

Slaughterpriest (110)*

- *Prayer: Bronzed Flesh*

Slaughterpriest (110)**

- *Prayer: Brazen Fury*

Be'Lakor, the Dark Master (360)**

Slaves to Darkness Daemon Prince (210)**

- *Axe*
- *Mark of Chaos: Khorne*

UNITS

30 x Blood Warriors (630)*

- *Goreaxes*

5 x Flesh Hounds (105)*

10 x Bloodreavers (80)**

- *Reaver Blades*

10 x Bloodreavers (80)**

- *Reaver Blades*

ENDLESS SPELLS & INVOCATIONS

Wrath-Axe (85)

CORE BATTALIONS

***Battle Regiment**

****Battle Regiment**

TOTAL: 1980/2000 WOUNDS: 134

LEADERS: 6/6 BATTLELINES: 4 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 2/4



Player Name: Summit

List Name: Faucheurs de la Vengeance

Allegiance: Khorne

- *Slaughterhost: Reapers of Vengeance*
- *Mortal Realm: Aqshy*
- *Grand Strategy: Beast Master*
- *Triumphs: Bloodthirsty*

LEADERS

Slaves to Darkness Daemon Prince (210)**

- *Axe*
- *Mark of Chaos: Khorne*

Bloodseccrator (125)**

Bloodthirster of Insensate Rage (280)**

- *Artefact: A'rgath the King of Blades*

Bloodthirster of Unfettered Fury (295)*

- *General*
- *Command Trait: Mage Eater*
- *Artefact: Skullshard Mantle*

Wrath of Khorne Bloodthirster (310)

Skarbrand (380)

UNITS

10 x Bloodreavers (80)*

- *Meatripper Axes*

10 x Bloodreavers (80)*

- *Meatripper Axes*

10 x Bloodreavers (80)*

- *Meatripper Axes*

5 x Wrathmongers (155)**

CORE BATTALIONS

***Battle Regiment**

****Warlord**

TOTAL: 1995/2000 WOUNDS: 114

LEADERS: 6/6 BATTLELINES: 3 (3+) BEHEMOTHS: 4/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 0/4



Player Name: Zarlophe

List Name: Gloire à Nagash

Allegiance: Soulblight Gravelords

- *Lineage: Legion of Night*
- *Mortal Realm: Ghur*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Inspired*

LEADERS

Necromancer (125)*

- *General*
- *Command Trait: Master of Magic*
- *Artefact: Arcane Tome*
- *Lore of the Deathmages: Fading Vigour*

Vampire Lord (140)*

- *Artefact: Morbheg's Claw*
- *Lore of the Vampires: Amethystine Pinions*

Radukar the Beast (315)***

Mannfred von Carstein, Mortarch of Night (380)*

- *Lore of the Deathmages: Decrepify*

UNITS

40 x Deadwalker Zombies (230)**

40 x Deadwalker Zombies (230)**

40 x Deadwalker Zombies (230)**

5 x Blood Knights (195)*

3 x Fell Bats (75)***

3 x Fell Bats (75)***

CORE BATTALIONS

***Warlord**

****Hunters of the Heartlands**

*****Battle Regiment**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 1995/2000 WOUNDS: 187

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 3/4



Player Name: Eric "Poilu" Garnier

Allegiance: Nurgle

- *Host of Chaos: Munificent Wanderers*
- *Mortal Realm: Ghur*
- *Grand Strategy: Beast Master*
- *Triumphs: Bloodthirsty*

LEADERS

Great Unclean One (350)*

- *General*
- *Command Trait: One Last Gift*
- *Bile Blade & Doomsday Bell*
- *Artefact: The Witherstave*
- *Lore of Virulence: Favoured Poxes*

Spoilpox Scrivener Herald of Nurgle (125)*

- *Artefact: Mucktalon*

Rotbringer Sorcerer (120)*

- *Lore of Malignance: Blades of Putrefaction*

Archaon the Everchosen (830)*

- *Lore of Virulence: Glorious Afflictions*

UNITS

20 x Plaguebearers (220)**

10 x Plaguebearers (110)*

5 x Putrid Blightkings (165)**

ENDLESS SPELLS & INVOCATIONS

Emerald Lifeswarm (60)

CORE BATTALIONS

***Warlord**

****Hunters of the Heartlands**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 1980/2000 WOUNDS: 97

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 1/4



Player Name: Tyranus

Allegiance: Nurgle

- *Host of Chaos: Munificent Wanderers*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Bloodthirsty*

LEADERS

Great Unclean One (350)*

- *General*
- *Command Trait: One Last Gift*
- *Bile Blade & Doomsday Bell*
- *Lore of Virulence: Glorious Afflictions*
- *Universal Spell Lore: Levitate*

Great Unclean One (350)*

- *Plague Flail & Massive Bilesword*
- *Artefact: Mucktalon*
- *Universal Spell Lore: Levitate*

Spoilpox Scriver Herald of Nurgle (125)*

Sloppity Bilepiper Herald of Nurgle (130)*

Be'Lakor, the Dark Master (360)

- *Allies*

UNITS

10 x Plaguebearers (110)*

20 x Plaguebearers (220)**

20 x Plaguebearers (220)**

ENDLESS SPELLS & INVOCATIONS

Emerald Lifeswarm (60)

Soulsnare Shackles (65)

CORE BATTALIONS

***Warlord**

****Hunters of the Heartlands**

ADDITIONAL ENHANCEMENTS

Spell

TOTAL: 1990/2000 WOUNDS: 106

LEADERS: 5/6 BATTLELINES: 3 (3+) BEHEMOTHS: 3/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 2/3 ALLIES: 360/400

REINFORCED UNITS: 2/4



Player Name: Arkahn

Allegiance: Ironjawz

- *Warclan: Bloodtoofs*
- *Grand Strategy: Hold the Line*
- *Triumphs: Inspired*

LEADERS

Megaboss on Maw-Krusha (480)*

- *General*
- *Command Trait: Mega Bossy*
- *Boss Choppa and Rip-tooth fist*
- *Artefact: Amulet of Destiny*
- *Mount Trait: Fast 'Un*

Orruk Warchanter (115)*

- *Warbeat: Fixin' Beat*

Orruk Warchanter (115)*

- *Warbeat: Get 'Em Beat*

UNITS

6 x Orruk Gore-gruntas (300)*

- *Jagged Gore-hackas*

6 x Orruk Gore-gruntas (300)*

- *Jagged Gore-hackas*

3 x Orruk Gore-gruntas (150)*

- *Pig-iron Choppas*

3 x Orruk Gore-gruntas (150)*

- *Pig-iron Choppas*

10 x Orruk Brutes (320)*

- *Jagged Gore-hackas*
- *2 x Gore Choppas*

CORE BATTALIONS

***Battle Regiment**

TOTAL: 1930/2000 WOUNDS: 150

LEADERS: 3/6 BATTLELINES: 5 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 3/4



Player Name: Joffrey D'hayer

List Name: Toadione

Allegiance: Skaventide

- *Grand Strategy: Prized Sorcery*
- *Triumphs: Inspired*

LEADERS

Warp gnaw Verminlord (275)*

- *General*
- *Command Trait: Cunning*
- *Artefact: Snoutgrovel Robes*
- *Universal Spell Lore: Flaming Weapon*

Warlock Bombardier (125)*

- *Lore of Warpvolt Galvanism: More-more-more Warp Power!*

Warlock Bombardier (125)*

- *Lore of Warpvolt Galvanism: More-more-more Warp Power!*

UNITS

9 x Stormfiends (945)*

- 3 x *Windlaunchers*
- 3 x *Ratling Cannons*
- 3 x *Doomflayer Gauntlets*

5 x Skryre Acolytes (65)*

5 x Skryre Acolytes (65)*

ARTILLERY

Warp Lightning Cannon (185)*

Warp Lightning Cannon (185)

CORE BATTALIONS

***Battle Regiment**

TOTAL: 1970/2000 WOUNDS: 100

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 2/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 2/4

- Gnawholes x3

- warp gnaw verminlord : 12 wounds (erreur dans le builder)



Player Name: Fergus Ecam

List Name: Tac tac Badaboum !

Allegiance: Slaanesh

- *Host: Lurid Haze Invaders Host (Host of Chaos)*
- *Mortal Realm: Ghur*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Bloodthirsty*

LEADERS

Sigvald, Prince of Slaanesh (265)**

- *Host Option: General*

Glutos Orscollion, Lord of Gluttony (475)*

- *Lore of Pain and Pleasure: Dark Delusions*

Lord of Pain (155)*

- *General*
- *Command Trait: Feverish Anticipation*
- *Artefact: Oil of Exultation*

Keeper of Secrets (420)**

- *Sinistrous Hand*
- *Artefact: Amulet of Destiny*
- *Spell: Slothful Stupor*

The Masque (135)**

UNITS

11 x Blissbarb Archers (180)*

5 x Myrmidesh Painbringers (160)*

5 x Myrmidesh Painbringers (160)*

CORE BATTALIONS

***Battle Regiment**

****Command Entourage - Magnificent**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 1950/2000 WOUNDS: 79

LEADERS: 5/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 0/4



Player Name: bob

Allegiance: Slaves to Darkness

- *Damned Legion: Host of the Everchosen (Sixth Circle)*
- *Mortal Realm: Ghur*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Inspired*

LEADERS

	M	S	W	B
Archaon the Everchosen (830)* - <i>General</i> - <i>Aura of Chaos: Tzeentch</i> - <i>Spell: Call to Glory</i>	14**	3+	20	10
Chaos Lord (120)* - <i>Reaperblade & Daemonbound Steel</i> - <i>Mark of Chaos: Tzeentch</i>				
Chaos Sorcerer Lord (115) - <i>Mark of Chaos: Tzeentch</i> - <i>Spell: Binding Damnation</i>	5"	5+	5	7
Slaves to Darkness Daemon Prince (210)* - <i>Axe</i> - <i>Artefact: Amulet of Destiny</i> - <i>Mark of Chaos: Khorne</i>				

UNITS

	M	S	W	B
6 x Varanguard (560)* - <i>Mark of Chaos: Tzeentch</i>	10"	3+	5	9
8 x Iron Golems (75)* - <i>Mark of Chaos: Tzeentch</i>				
8 x Iron Golems (75)* - <i>Mark of Chaos: Tzeentch</i>				

CORE BATTALIONS

***Battle Regiment**

* See Warscroll

TOTAL: 1985/2000 WOUNDS: 86

LEADERS: 4/6 BATTLELINES: 1 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 1/4

les iron golems sont battleline normalement (parce que mark que tzeentch et archaon a la marque de tzeentch)



Player Name: Hurben

List Name: La vie en rose

Allegiance: Legion of the First Prince

- Grand Strategy: Beast Master
- Triumphs: Inspired

LEADERS

	M	S	W	B
Bloodthirster of Insensate Rage (280) - General - Command Trait: Ruinous Aura - Artefact: Armour of the Pact	10**	4+	14	10
Be'Lakor, the Dark Master (360) - Lore of Ruinous Sorcery: The Master's Command				
Kairos Fateweaver (435)* - Lore of Ruinous Sorcery: The Master's Command	10**	4+	14	10
The Blue Scribes (135)* - Lore of Ruinous Sorcery: The Master's Command	16"	5+	5	10

UNITS

	M	S	W	B
10 x Pink Horrors of Tzeentch (215)*	5"	5+	1	10
10 x Pink Horrors of Tzeentch (215)*	5"	5+	1	10
10 x Pink Horrors of Tzeentch (215)*	5"	5+	1	10

ENDLESS SPELLS & INVOCATIONS

Umbral Spellportal (70)

Soulscream Bridge (70)

CORE BATTALIONS

***Battle Regiment**

* See Warscroll

TOTAL: 1995/2000 WOUNDS: 77

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 3/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 2/3 ALLIES: 0/400

REINFORCED UNITS: 0/4

Pink horrors x3 = Split and Split Again



Player Name: Kent

List Name: Ooooooh be ´ la

Allegiance: Legion of the First Prince

- *Mortal Realm: Ghur*
- *Grand Strategy: Beast Master*
- *Triumphs: Indomitable*

LEADERS

Be'Lakor, the Dark Master (360)*

- *Lore of Ruinous Sorcery: The Master's Command*

Bloodthirster of Insensate Rage (280)

- *General*
- *Command Trait: Ruinous Aura*
- *Artefact: Armour of the Pact*

Kairos Fateweaver (435)

- *Lore of Ruinous Sorcery: The Master's Command*

Synessa, The Voice of Slaanesh (260)*

Slaves to Darkness Daemon Prince (210)*

- *Axe*
- *Mark of Chaos: Khorne*

UNITS

10 x Plaguebearers (110)*

10 x Plaguebearers (110)*

5 x Flesh Hounds (105)*

ENDLESS SPELLS & INVOCATIONS

Umbral Spellportal (70)

Emerald Lifeswarm (60)

CORE BATTALIONS

***Battle Regiment**

TOTAL: 2000/2000 WOUNDS: 89

LEADERS: 5/6 BATTLELINES: 3 (3+) BEHEMOTHS: 3/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 2/3 ALLIES: 0/400

REINFORCED UNITS: 0/4



Player Name: yohda

List Name: control ++

Allegiance: Slaves to Darkness

- Damned Legion: Host of the Everchosen (Sixth Circle)
- Mortal Realm: Ghur
- Grand Strategy: Beast Master
- Triumphs: Inspired

LEADERS

	M	S	W	B
Archaon the Everchosen (830)	14**	3+	20	10
- General				
- Aura of Chaos: Tzeentch				
- Spell: Call to Glory				
Be'Lakor, the Dark Master (360)*				
- Spell: Mask of Darkness				
Slaves to Darkness Daemon Prince (210)*				
- Axe				
- Artefact: Amulet of Destiny				
- Mark of Chaos: Khorne				

UNITS

	M	S	W	B
10 x Chaos Marauders (90)*	6"	6+	1	5
- Axes & Shields				
- Mark of Chaos: Tzeentch				
10 x Chaos Marauders (90)*	6"	6+	1	5
- Axes & Shields				
- Mark of Chaos: Tzeentch				
10 x Chaos Marauders (90)*	6"	6+	1	5
- Axes & Shields				
- Mark of Chaos: Tzeentch				
1 x Mindstealer Sphiranx (95)*				
20 x Plaguebearers (220)*	4"	5+	1	10
- Allies				

CORE BATTALIONS

*Battle Regiment

* See Warscroll

TOTAL: 1985/2000 WOUNDS: 102

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 220/400

REINFORCED UNITS: 1/4



Player Name: Mathieu Gendrot

List Name: Dak Rogan

Allegiance: Tzeentch

- *Change Coven: Hosts Arcanum*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Bloodthirsty*

LEADERS

Kairos Fateweaver (435)**

- *Lore of Change: Bolt of Tzeentch*
- *Lore of Change: Arcane Transformation*

Dianna Ume Mehixa, la magnifique (125)**

Magister

- *General*
- *Command Trait: Spell Hunters*
- *Artefact: The Fanged Circlet*
- *Lore of Fate: Glimpse the Future*
- *Lore of Fate: Arcane Suggestion*

The Blue Scribes (135)**

- *Lore of Change: Bolt of Tzeentch*
- *Lore of Change: Arcane Transformation*

Archaon the Everchosen (830)*

- *Lore of Fate: Infusion Arcanum*
- *Lore of Fate: Shield of Fate*

UNITS

3 x Screammers of Tzeentch (100)*

3 x Screammers of Tzeentch (100)*

3 x Screammers of Tzeentch (100)*

6 x Furies (95)*

- *Allies*

ENDLESS SPELLS & INVOCATIONS

Umbral Spellportal (70)

CORE BATTALIONS

***Battle Regiment**

****Command Entourage - Magnificent**

ADDITIONAL ENHANCEMENTS

Spell

TOTAL: 1990/2000 WOUNDS: 83

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 95/400

REINFORCED UNITS: 0/4



Player Name: TERRACOL Rémi

List Name: Hébus71

Allegiance: Tzeentch

- *Change Coven: Hosts Duplicitous*
- *Mortal Realm: Ghur*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Bloodthirsty*

LEADERS

Kairos Fateweaver (435)*

- *Lore of Change: Bolt of Tzeentch*

Fateskimmer, Herald of Tzeentch on Burning Chariot (180)**

- *General*
- *Command Trait: Will of the Phantom Lord*
- *Artefact: Brand of the Spirit Daemon*
- *Mark of Chaos: Tzeentch*

Archaon the Everchosen (830)**

- *Lore of Fate: Shield of Fate*

Chaos Sorcerer Lord (115)**

- *Artefact: Arcane Tome*
- *Mark of Chaos: Tzeentch*
- *Lore of Fate: Glimpse the Future*

UNITS

10 x Kairic Acolytes (125)*

- *7 x Cursed Blade & Arcanite Shield*
- *3 x Cursed Glaives*

10 x Kairic Acolytes (125)*

- *7 x Cursed Blade & Arcanite Shield*
- *3 x Cursed Glaives*

10 x Kairic Acolytes (125)*

- *7 x Cursed Blade & Arcanite Shield*
- *3 x Cursed Glaives*

ENDLESS SPELLS & INVOCATIONS

Chronomantic Cogs (45)

CORE BATTALIONS

***Battle Regiment**

****Command Entourage - Magnificent**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 1980/2000 WOUNDS: 77

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 0/4



Player Name: Mortout (maxime Bochu)

List Name: Hoooooooo

Allegiance: Tzeentch

- *Change Coven: Guild of Summoners*
- *Grand Strategy: Hold the Line*
- *Triumphs: Inspired*

LEADERS

Changecaster, Herald of Tzeentch (135)*

- *General*
- *Command Trait: Prophet of the Ostensible*
- *Artefact: Brimstone Familiar*
- *Lore of Change: Bolt of Tzeentch*

Archaon the Everchosen (830)*

- *Lore of Fate: Shield of Fate*

Be'Lakor, the Dark Master (360)

- *Allies*

UNITS

10 x Pink Horrors of Tzeentch (215)*

10 x Pink Horrors of Tzeentch (215)*

10 x Pink Horrors of Tzeentch (215)*

CORE BATTALIONS

***Battle Regiment**

TOTAL: 1970/2000 WOUNDS: 69

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 360/400

REINFORCED UNITS: 0/4

Les 3 unités split



Player Name: thybow

Allegiance: Tzeentch

- *Change Coven: Hosts Arcanum*
- *Mortal Realm: Ghur*
- *Grand Strategy: Prized Sorcery*
- *Triumphs:*

LEADERS

Archaon the Everchosen (830)

- *Lore of Fate: Shield of Fate*

Gaunt Summoner on Disc of Tzeentch (230)*

- *Artefact: The Fanged Circlet*
- *Lore of Fate: Glimpse the Future*

Kairos Fateweaver (435)*

- *General*
- *Lore of Change: Bolt of Tzeentch*

The Blue Scribes (135)*

- *Lore of Change: Bolt of Tzeentch*

UNITS

3 x Screammers of Tzeentch (100)*

3 x Screammers of Tzeentch (100)*

3 x Screammers of Tzeentch (100)*

ENDLESS SPELLS & INVOCATIONS

Umbral Spellportal (70)

CORE BATTALIONS

***Battle Regiment**

TOTAL: 2000/2000 WOUNDS: 71

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 0/4



Player Name: Romain - Alcybiade

List Name: La Croisade fantôme

Allegiance: Nighthaunt

- *Procession: Emerald Host*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Indomitable*

LEADERS

Lady Olynder, Mortarch of Grief (215)*

- *General*
- *Lore of the Underworlds: Shademist*

Reikenor the Grimhailer (165)*

- *Lore of the Underworlds: Spirit Drain*

Knight of Shrouds on Ethereal Steed (120)**

- *Artefact: The Traitor Knight's Blade*

Dreadblade Harrow (100)*

- *Artefact: Pendant of the Fell Wind*

Mannfred von Carstein, Mortarch of Night (380)*

- *Allies*

UNITS

8 x Myrmourn Banshees (150)***

30 x Grimghast Reapers (465)***

5 x Hexwraiths (150)*

5 x Hexwraiths (150)**

ENDLESS SPELLS & INVOCATIONS

Mortalis Terminexus (85)

CORE BATTALIONS

***Warlord**

****Vanguard**

*****Hunters of the Heartlands**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 1980/2000 WOUNDS: 95

LEADERS: 5/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 380/400

REINFORCED UNITS: 3/4



Player Name: corser

List Name: en route vers l'affrontement contre Fergus Ecam pour la cuillère en bois

Allegiance: Nighthaunt

- *Procession: Reikenor's Condemned*
- *Grand Strategy: Hold the Line*
- *Triumphs: Bloodthirsty*

LEADERS

	M	S	W	B
Knight of Shrouds on Ethereal Steed (120)** - <i>General</i> - <i>Command Trait: Ruler of the Spirit Hosts</i> - <i>Artefact: Corpse Candle</i>	2"	4+	6	10
Guardian of Souls with Nightmare Lantern (135)** - <i>Infernal Lantern (Artefact): Beacon of Nagashizzar</i> - <i>Lore of the Underworlds: Soul Cage</i>	6"	4+	5	10
Krulghast Cruciator (120)*** - <i>Artefact: Pendant of the Fell Wind</i>				
Lady Olynder, Mortarch of Grief (215)** - <i>Lore of the Underworlds: Shademist</i>	6"	4+	7	10
Reikenor the Grimhailer (165)*** - <i>Lore of the Underworlds: Shademist</i>	14"	4+	7	10
Spirit Torment (115)***	6"	4+	5	10

UNITS

	M	S	W	B
30 x Chainrasp Horde (285)*	6"	5+	1	6
8 x Myrmourn Banshees (150)*	8"	4+	1	10
8 x Myrmourn Banshees (150)*	8"	4+	1	10
10 x Chainrasp Horde (95)	6"	5+	1	6
10 x Chainrasp Horde (95)	6"	5+	1	6
10 x Chainrasp Horde (95)	6"	5+	1	6
2 x Chainghasts (75)**	6"	4+	2	10
2 x Chainghasts (75)***	6"	4+	2	10

ENDLESS SPELLS & INVOCATIONS

Mortalis Terminexus (85)

CORE BATTALIONS

***Hunters of the Heartlands**

****Warlord**

*****Warlord**

ADDITIONAL ENHANCEMENTS

Artefact

Artefact

TOTAL: 1975/2000 WOUNDS: 120

LEADERS: 6/6 BATTLELINES: 4 (3+) BEHEMOTHS: 0/4 ARTILLERY: 0/4

ARTEFACTS: 3/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 4/4



Player Name: Castillo (Jean-) Mathieu

Allegiance: Nighthaunt

- *Procession: Reikenor's Condemned*
- *Mortal Realm: Ghur*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Inspired*

LEADERS

	M	S	W	B
Lady Olynder, Mortarch of Grief (215)* - <i>General</i> - <i>Lore of the Underworlds: Soul Cage</i>	6"	4+	7	10
Reikenor the Grimhailer (165)** - <i>Lore of the Underworlds: Spectral Tether</i>	14"	4+	7	10
Guardian of Souls with Nightmare Lantern (135)* - <i>Artefact: Midnight Tome - Shademist</i> - <i>Lore of the Underworlds: Lifestealer</i>	6"	4+	5	10
Spirit Torment (115)* - <i>Artefact: Pendant of the Fell Wind</i>	6"	4+	5	10
Knight of Shrouds on Ethereal Steed (120)** - <i>Artefact: Corpse Candle</i>	2"	4+	6	10
Knight of Shrouds (100)**	6"	4+	5	10

UNITS

	M	S	W	B
20 x Chainrasp Horde (190)***	6"	5+	1	6
6 x Spirit Hosts (250)*	6"	4+	3	10
5 x Hexwraiths (150)**	12"	4+	2	10
4 x Chainghasts (150)**	6"	4+	2	10
8 x Myrmourn Banshees (150)***	8"	4+	1	10
4 x Myrmourn Banshees (75)*	8"	4+	1	10
10 x Dreadscythe Harridans (160)***	8"	4+	1	10

CORE BATTALIONS

***Warlord**

****Warlord**

*****Hunters of the Heartlands**

ADDITIONAL ENHANCEMENTS

Artefact

Artefact

TOTAL: 1975/2000 WOUNDS: 113

LEADERS: 6/6 BATTLELINES: 3 (3+) BEHEMOTHS: 0/4 ARTILLERY: 0/4

ARTEFACTS: 3/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 4/4



Player Name: Okram

List Name: Okram FEC

Allegiance: Flesh Eater Courts

- *Grand Court: Gristlegore*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Inspired*

LEADERS

Abhorrant Ghoul King on Royal Terrorgheist (445)*

- *General*
- *Command Trait: Savage Strike*
- *Artefact: Ghurish Mawshard*
- *Mount Trait: Gruesome Bite*
- *Lore of Madness: Miasmal Shroud*

Abhorrant Ghoul King on Royal Zombie Dragon (445)*

- *Lore of Madness: Spectral Host*

Abhorrant Archregent (245)**

- *Artefact: The Dermal Robe*
- *Lore of Madness: Deranged Transformation*

Crypt Haunter Courtier (115)*

UNITS

10 x Crypt Ghouls (95)**

10 x Crypt Ghouls (95)**

6 x Crypt Horrors (250)*

BEHEMOTHS

Gristlegore Royal Terrorgheist (300)**

- *Flesh Eater Courts Battleline (Grand Court: Gristlegore)*

CORE BATTALIONS

***Warlord**

****Battle Regiment**

ADDITIONAL ENHANCEMENTS

Artefact

TOTAL: 1990/2000 WOUNDS: 99

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 1/4



Player Name: Naestra13

List Name: Fsc Sud

Allegiance: Ossiarch Bonereapers

- Legion: *Petrifex Elite*
- Mortal Realm: *Ghur*
- Grand Strategy: *Hold the Line*
- Triumphs: *Bloodthirsty*

LEADERS

Nagash, Supreme Lord of the Undead (970)*

Mortisan Boneshaper (135)*

- General
- Command Trait: *Mighty Archaeossian*
- Artefact: *Godbone Armour*
- Lore of Mortisans: *Arcane Command*

UNITS

20 x Morteck Guard (280)*

- *Nadirite Blade and Shield*

10 x Morteck Guard (140)*

- *Nadirite Blade and Shield*

5 x Kavalos Deathriders (190)*

- *Nadirite Spear and Shield*

5 x Kavalos Deathriders (190)*

- *Nadirite Spear and Shield*

ENDLESS SPELLS & INVOCATIONS

Umbral Spellportal (70)

CORE BATTALIONS

***Battle Regiment**

TOTAL: 1975/2000 WOUNDS: 81

LEADERS: 2/6 BATTLELINES: 4 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 1/4

Player Name: Pépin2Pom

List Name: Nagash FSC SE Pépin

Allegiance: Ossiarch Bonereapers

- Legion: *Petrifex Elite*
- Grand Strategy: *Prized Sorcery*
- Triumphs: *Bloodthirsty*

Leaders

Nagash, Supreme Lord of the Undead (970)

- General

Mortisan Boneshaper (135)

- Lore of Mortisans: *Arcane Command*

Battleline

20 x Morteck Guard (280)*

- *Nadirite Blade and Shield*
- 2x *Soulcleaver Greatblades*
- Reinforced x 1

10 x Morteck Guard (140)*

- *Nadirite Blade and Shield*
- 1x *Soulcleaver Greatblades*

5 x Kavalos Deathriders (190)*

- *Nadirite Blade and Shield*

Behemoths

Gothizzar Harvester (215)

- Weapon: *Soulcleaver Sickles*

Endless Spells & Invocations

Umbral Spellportal (70)

Core Battalions

***Hunters of the Heartlands**

Total: 2000 / 2000

Reinforced Units: 1 / 4

Allies: 0 / 400

Wounds: 76

Drops: 6



Player Name: Antoine Crosasso

List Name: Dagonet

Allegiance: Soulblight Gravelords

- *Lineage: Legion of Night*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Bloodthirsty*

LEADERS

Mannfred von Carstein, Mortarch of Night (380)*

- *Lore of the Deathmages: Overwhelming Dread*

Necromancer (125)*

- *Lore of the Deathmages: Fading Vigour*

Vengorian Lord (280)

- *General*
- *Command Trait: Swift Form*
- *Artefact: Amulet of Destiny*
- *Universal Spell Lore: Flaming Weapon*

Radukar the Beast (315)

UNITS

20 x Deadwalker Zombies (115)*

20 x Deadwalker Zombies (115)*

3 x Fell Bats (75)*

20 x Deathrattle Skeletons (170)**

5 x Blood Knights (195)**

BEHEMOTHS

Mortis Engine (200)*

ENDLESS SPELLS & INVOCATIONS

The Burning Head (20)

CORE BATTALIONS

***Battle Regiment**

****Hunters of the Heartlands**

TOTAL: 1990/2000 WOUNDS: 135

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 1/4



Player Name: Loïc LE BIGOT

List Name: Lod

Allegiance: Soulblight Gravelords

- *Lineage: Vyrkos Dynasty*
- *Grand Strategy: Hold the Line*
- *Triumphs: Inspired*

LEADERS

	M	S	W	B
Vampire Lord on Zombie Dragon (435)*	14**	3+	14	10
- <i>General</i>				
- <i>Command Trait: Driven by Deathstench</i>				
- <i>Deathlance</i>				
- <i>Artefact: Sangsyron</i>				
- <i>Universal Spell Lore: Flaming Weapon</i>				
Belladamma Volga, First of the Vyrkos (200)*	10"	4+	9	10
- <i>Lore of the Vampires: Amethystine Pinions</i>				
Kritza, the Rat Prince (95)*	6"	4+	6	10

UNITS

	M	S	W	B
40 x Deadwalker Zombies (230)*				
20 x Deadwalker Zombies (115)*				
20 x Deadwalker Zombies (115)*				
20 x Grave Guard (280)*	4"	5+	1	10
- <i>Wight Blades & Crypt Shields</i>				
10 x Dire Wolves (135)*	10"	5+	2	10

BEHEMOTHS

	M	S	W	B
Terrorgeist (305)*	14**	4+	14	10
- <i>Soulblight Gravelords Battleline (Lineage: Avengorii Dynasty)</i>				

ENDLESS SPELLS & INVOCATIONS

Umbral Spellportal (70)

CORE BATTALIONS

***Battle Regiment**

* See Warscroll

TOTAL: 1980/2000 WOUNDS: 163

LEADERS: 3/6 BATTLELINES: 4 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 2/4



Player Name: nightbring

List Name: Une horde peut en cacher une autre

Allegiance: Soulblight Gravelords

- *Lineage: Vyrkos Dynasty*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Indomitable*

LEADERS

Belladamma Volga, First of the Vyrkos (200)**

- *Lore of the Vampires: Soulpike*
- *Lore of the Vampires: Spirit Gale*

Mannfred von Carstein, Mortarch of Night (380)***

- *Lore of the Deathmages: Decrepify*
- *Lore of the Vampires: Amethystine Pinions*

Necromancer (125)***

- *Artefact: Arcane Tome*
- *Lore of the Deathmages: Fading Vigour*
- *Lore of the Deathmages: Overwhelming Dread*

Vampire Lord (140)***

- *General*
- *Command Trait: Pack Alpha*
- *Lore of the Vampires: Soulpike*
- *Lore of the Vampires: Amethystine Pinions*

UNITS

1 x Corpse Cart with Balefire Brazier (80)***

40 x Deadwalker Zombies (230)*

30 x Deathrattle Skeletons (255)*

10 x Dire Wolves (135)**

10 x Dire Wolves (135)**

20 x Grave Guard (280)*

- *Great Wight Blades*

CORE BATTALIONS

***Hunters of the Heartlands**

****Vanguard**

*****Warlord**

ADDITIONAL ENHANCEMENTS

Spell

TOTAL: 1960/2000 WOUNDS: 167

LEADERS: 4/6 BATTLELINES: 4 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 4/4



Player Name: Tarbaloutre

List Name: NagashNefe V4

Allegiance: Soulblight Gravelords

- *Lineage: Vyrkos Dynasty*
- *Grand Strategy: Prized Sorcery*
- *Triumphs: Bloodthirsty*

LEADERS

Nagash, Supreme Lord of the Undead (970)*

Neferata, Mortarch of Blood (365)

Wight King (115)*

- *General*
- *Command Trait: Kin of the Wolf*
- *Artefact: Arcane Tome*
- *Universal Spell Lore: Flaming Weapon*

UNITS

10 x Deathrattle Skeletons (85)*

20 x Deadwalker Zombies (115)*

20 x Grave Guard (280)*

- *Wight Blades & Crypt Shields*

ENDLESS SPELLS & INVOCATIONS

Umbral Spellportal (70)

CORE BATTALIONS

***Battle Regiment**

TOTAL: 2000/2000 WOUNDS: 83

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 1/4