

Player Name: Duncan Lee Spiteri
Allegiance: Daughters of Khaine

- *Mortal Realm: Ulgu*
- *Temple: Khailebron*

LEADERS

Morathi-Khaine (210)

- *Lore of Shadows: Mindrazor*

The Shadow Queen (390)

Bloodwrack Medusa (100)

- *General*
- *Command Trait: Mistress of Illusion*

- *Artefact: Whisperdeath [Whisperclaw]*

- *Lore of Shadows: Mirror Dance*

UNITS

20 x Blood Stalkers (560)

10 x Blood Stalkers (280)

5 x Blood Sisters (130)

9 x Khainite Shadowstalkers (100)

BATTALIONS

Vyperic Guard (140)

ENDLESS SPELLS / TERRAIN / COMMAND POINTS

Extra Command Point (50)

Bloodwrack Viper (40)

TOTAL: 2000/2000

Player Name: ADAM BRINCAT
Allegiance: Lumineth Realm Lords

- *Great Nation: Syar*

LEADERS

Archmage Teclis and Celennar, Spirit of Hysh (660)

Scinari Cathallar (140)

- *General*

- *Command Trait: Goadng Arrogance*

- *Artefact: The Perfect Blade*

- *Lore of Hysh: Total Eclipse*

UNITS

10 x Vanari Auralan Wardens (120)

- *Lore of Hysh: Speed of Hysh*

10 x Vanari Auralan Wardens (120)

- *Lore of Hysh: Speed of Hysh*

20 x Vanari Auralan Wardens (240)

- *Lore of Hysh: Lambent Light*

10 x Vanari Auralan Sentinels (140)

- *Lore of Hysh: Ethereal Blessing*

20 x Vanari Auralan Sentinels (280)

- *Lore of Hysh: Ethereal Blessing*

BATTALIONS

Auralan Legion (120)

ENDLESS SPELLS / TERRAIN / COMMAND POINTS

Geminids of Uhl-Gysh (60)

Hyshian Twinstones (30)

Umbral Spellportal (70)

TOTAL: 1980/2000

Player Name: William
Allegiance: Idoneth Deepkin

- *Enclave: Dhom-Hain*

LEADERS

Volturnos, High King of the Deep (270)

- *General*

- *Mount Trait: Voidchill Darkness*

Isharann Soulscryer (130)

- *Artefact: Rune of the Surging Tide*

UNITS

3 x Akhelian Ishlaen Guard (140)

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6 x Akhelian Morrass Guard (340)

3 x Akhelian Morrass Guard (170)

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1 x Akhelian Alloplexes (110)

- *Retarius Net Launcher*

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- *Retarius Net Launcher*

3 x Aetherwings (40)

- *Allies*

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- *Allies*

BEHEMOTHS

Akhelian Leviadon (340)

- *Mount Trait: Reverberating Carapace*

TOTAL: 2000/2000

Player Name: Ryan Agius
Allegiance: Tzeentch

- *Change Cover: Eternal Conflaguration*

LEADERS

Lord of Change (380)

- *General*

- *Command Trait: Coruscating Flames*

- *Artefact: Aura of Mutability*

- *Lore of Change: Tzeentch's Firestorm*

- *Rod Sorcery and Staff of Tzeentch*

Changecaster, Herald of Tzeentch (110)

- *Artefact: Shroud of Warpflame*

- *Lore of Change: Bolt of Tzeentch*

- *Staff of Change and Arcane Tome*

The Blue Scribes (120)

- *Lore of Change: Fold Reality*

UNITS

20 x Pink Horrors of Tzeentch (440)

1 x Exalted Flamers of Tzeentch (100)

6 x Flamers of Tzeentch (280)

3 x Flamers of Tzeentch (140)

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10 x Brimstone Horrors of Tzeentch (60)

BATTALIONS

Changehost (180)

ENDLESS SPELLS / TERRAIN / COMMAND POINTS

Purple Sun of Shyish (50)

TOTAL: 2000/2000

Player Name: David Mercieca
Allegiance: Kharadron Overlords

- *Mortal Realm: Chamon*
- *Sky Port: Barak Zilfin*

LEADERS

Endrinmaster with Dirigible Suit (190)

- *General*

- *Command Trait: Great Tinkerer*

- *Artefact: Staff of Ocular Optimisation*

Aether-Khemist (90)

- *Artefact: Spell in a Bottle*

UNITS

3 x Skywardens (100)

- *1 x Aethermatic Volley Guns*

- *1 x Drill Launcher*

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- *1 x Aethermatic Volley Guns*

- *1 x Drill Launcher*

20 x Grundstok Thunderers (480)

- *2 x Aetheric Fumigators*

- *4 x Decksweepers*

- *4 x Aethercannons*

- *1 x Grundstok Mortars*

- *1 x Volley Pistol*

1 x Grundstok Gunhailer (130)

- *Main Gun: Sky Cannon*

- *Great Endrinworks: Iggrind-Kaz*

- *Surge-injection Endrin Mk. IV*

1 x Grundstok Gunhailer (130)

- *Main Gun: Drill Cannon*

- *Great Endrinworks: Zonbarcorp*

- *'Debtsettler' Spar Torpedo*

BEHEMOTHS

Arkanaut Ironclad (480)

- *Main Gun: Great Sky Cannon*

- *Great Endrinworks: Ebullient*

- *Buoyancy Aid*

BATTALIONS

Grundstok Escort Wing (120)

ENDLESS SPELLS / TERRAIN / COMMAND POINTS

Warp Lightning Vortex (80)

TOTAL: 2000/2000

Player Name: Andre Rotin
Allegiance: Seraphon

- *Mortal Realm: Ghur*
- *Constellation: Fangs of Sotek*

LEADERS

Lord Kroak (320)

- *Spell: Stellar Tempest*

Saurus Astrolith Bearer (140)

- *General*

- *Command Trait: Old and Grizzled*

- *Artefact: Serpent God Dagger*

Skink Priest (70)

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Skink Starpriest (120)

- *Spell: Hand of Glory Skink*

Starpriest (120)

- *Spell: Hand of Glory*

UNITS

5 x Saurus Guard (100)

3 x Salamander Hunting Pack (330)

15 x Chameleon Skinks (270)

40 x Skinks (240)

- *Boltspitters Celestite Daggers & Star Bucklers*

30 x Skinks (180)

- *Boltspitters Celestite Daggers & Star Bucklers*

ENDLESS SPELLS / TERRAIN / COMMAND POINTS

Balewind Vortex (40)

TOTAL: 1990/2000